TRINITY COLLEGE LONDON

Drama games: Warm-up

Zip, zap, boing

5 minutes Whole class

This classic game is quick and easy and involves quick thinking and concentration to stay in the game.

- Ask the students to stand in a circle.
- Students need to choose other players to respond to their cue words. If a player wants to choose the student to their left, they point and say 'Zip!'.
- If they want to choose the student on their right, they point and say 'Zap!'.
- If they want to choose the student that just pointed at them, they say 'Boing!' without pointing.
- Each time another student is selected, it is their turn to quickly 'Zip!', 'Zap!', or 'Boing!'.
- If a player hesitates or doesn't respond, they get a strike. Or if a student's word doesn't match where they are pointing, they get a strike.
- The first player to get to three strikes loses, and the game ends.

Watch on YouTube