

On the bus

 10 minutes

 8+

 Inclusive mobility

This improvisation game focuses on character and ensemble performing 'in the moment'. Students need to accept another student's 'offer' and enter their imaginary world.

- Set up chairs to resemble a bus, allowing a seat for each student in the group.
- One student is chosen to be the bus driver. Other students think of a character with a clearly defined attitude, emotion or character trait e.g., angry the bus is late; just been dumped by their girlfriend; finds everything hilarious etc. They must make it clear through actions and dialogue what their character trait is.
- The bus drives through the town and stops to pick up passengers. At each stop a student, in role as their chosen character, gets on the bus.
- The driver and the other passengers all adopt this character's attitude, emotion or trait, and their dialogue and physicality should reflect this.
- The game ends when all the students/passengers are on the bus and the bus driver shouts, 'End of the line; all change here!'

