

Human machine



10 minutes



Whole class



Inclusive mobility

This classic drama game is a great activity for building teamwork and communication skills, as well as drama-focussed skills such as improvisation and creativity.

- One student starts with a movement, that is simple and repeatable, and produces an accompanying sound.
- Once another student has an idea for how they can connect to the movement and sound, they can join the machine.
- Students must physically connect with another student to become a part of the machine.
- Continue this until the whole group has joined, connecting their movements and noises, creating one whole machine.
- If you have a large group, this activity can work well if you build one machine as a whole group (so that everyone understands the task) and then divide into smaller sized groups. Encourage your groups to observe and discuss each other's machines e.g. 'What do you think this machine makes?' 'What might this part of the machine do?' 'What makes you think that?'