

Anyone who....?

 5 minutes

 8+

A great way for a group to get to know each other, developing skills including listening, quick physical response and leadership.

- The group sit on chairs in a circle with one student sitting on a chair in the middle.
- The objective for the student in the middle is to get a chair in the circle.
- To do this they must find something they have in common with others in the group and call it out, for example 'Anyone who...has a dog/likes ice cream/plays football' etc.
- If this applies to anyone in the circle, they must move to another chair. While they are doing this, the student in the middle must try and sit on one of the empty chairs in the circle.
- The result is a different student will now find themselves without a chair in the circle and must sit on the chair in the middle instead. It is now their turn to find something they have in common with others in the group in order to get a chair in the circle.
- This repeats until the decision is made to end the game.
- This activity can be made more challenging if students are not allowed to change places with the person next to them (they must travel across the circle), or if they cannot repeat any of the ideas.

